

## Grafting Arborescences for Extra Resilience of Fast Rerouting Schemes

Klaus-Tycho Foerster (University of Vienna, Austria) **Andrzej Kamisiński** (AGH University of Science and Technology in Kraków, Poland) Yvonne-Anne Pignolet (DFINITY, Switzerland) Stefan Schmid (University of Vienna, Austria) Gilles Tredan (LAAS-CNRS, France)









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#### Existing reconvergence mechanisms relying on the control-plane

- Signaling
- Relatively long recovery time
- Packet losses and increased delay



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- Based on locally-available information
- Low delay and packet losses
- **Examples:** Loop-Free Alternates, input interface-aware routing, tunneling
- State of the art:
  - Multiple arc-disjoint spanning arborescences

M. Chiesa, A. Kamisiński, J. Rak, G. Rétvári and S. Schmid, "A Survey of Fast-Recovery Mechanisms in Packet-Switched Networks," in *IEEE Communications Surveys & Tutorials*, 2021, doi: 10.1109/COMST.2021.3063980.



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  - Multiple extended/combined arborescences [THIS TALK]

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# Homogeneous networks: state-of-the-art algorithms based on redundant arc-disjoint arborescences

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- Shown to retain 99% reachability for 1/2/3 link failures
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- <u>No formal guarantee is claimed</u>, not even for single link failures
  We show that *Keep Forwarding* can fail after a single failure, even if the remaining network remains highly connected



### **Grafting: How to Build Better Arborescences for Heterogeneous Networks?**

- We extend or combine multiple arc-disjoint arborescences, to be able to use more arcs (especially in densely connected networks)
- We present three new fast-failover routing schemes that:
  - Retain worst-case guarantees
  - Leverage network connectivity in non-adversarial multi-link failure scenarios



https://en.wikipedia.org



- The proposed algorithms
- The selected evaluation results
- Conclusion



### **DAG-FRR:** Leveraging Network Heterogeneity via DAGs





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Starting on k arc-disjoint rooted spanning arborescences/DAGs, DAG-FRR is resilient to k-1 arc failures



PART I: Decomposition (1-connected graph)







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PART II: Cluster-Based Forest Construction



1) Find local clusters based on the value of the clustering coefficient

- 2) Within each cluster, select the root node as the closest node to the destination
- 3) Given the local root, find arc-disjoint spanning arborescences within the cluster
- 4) Exclude arcs belonging to primary arborescences from the local ones



PART III: Extending Arborescence Routing



If possible, use existing spanning arborescences (circular routing)
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On k-connected graphs, Cluster-FRR is resilient to k-1 arc failures



#### **PART I: Graph Augmentation (virtual links)**



- 1) Select the node with the highest degree d
- 2) Augment the network to be d-connected, using as few virtual links as possible



**PART I: Graph Augmentation (virtual links)** 





#### **PART II: Building Arborescences on Virtual Links**

- **Question:** How to distribute real and virtual links over the arborescences?
- Answer: Run a greedy rooted spanning arborescence decomposition algorithm

#### While growing arborescence *T<sub>i</sub>*:

- Add a candidate arc *a* only if the remaining network (excluding arc *a* and arborescences *T*<sub>1</sub>,*T*<sub>2</sub>,...,*T<sub>i</sub>*) is still (*d*-*i*)—connected
- Prefer arcs associated with **real** links



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On k-connected graphs, Augment-FRR is resilient to k-1 arc failures



#### Link failure models

- Random link failures
- Targeted attacks (model based on local clusters)

#### **Network topologies**

- Ring-of-cliques (synthetic; k<sub>clique</sub> > k<sub>graph</sub>)
- Topology Zoo (real-world networks)

#### **Extensive simulations**

- Routing success rate
- Fraction of connected nodes after failures
- Time to compute the routing tables





### **Routing Success Rate in Highly Heterogeneous Networks (RANDOM)**





### **Routing Success Rate in Highly Heterogeneous Networks (CLUSTER)**



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### Routing Success Rate on Real-World Networks (RANDOM)

Algorithm  $\circ$  Greedy  $\triangle$  KF + DAG  $\times$  Cluster  $\diamond$  Augment



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### Relative Routing Success Rate on Real-World Networks (RANDOM)

Algorithm  $\triangle$  KF + DAG  $\diamond$  Augment





### Precomputation of the Routing Tables: Average Wall Clock Runtime

Algorithm  $\rightarrow$  Greedy  $\rightarrow$  KF  $\rightarrow$  DAG  $\rightarrow$  Cluster  $\rightarrow$  Augment





### The proposed algorithms:

- Maintain the worst-case guarantees of state-of-the-art algorithms based on spanning-arborescences
- Leverage the structure of heterogeneous networks for nonadversarial failure scenarios
- Outperform state-of-the-art solutions in that they allow to maintain connectivity under significantly more concurrent link failures

The source code and simulation results will soon be available at: <u>https://gitlab.cs.univie.ac.at/ct-papers/fast-failover</u>



# Thank you for your attention

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Presenter: Andrzej Kamisiński (andrzejk@agh.edu.pl)