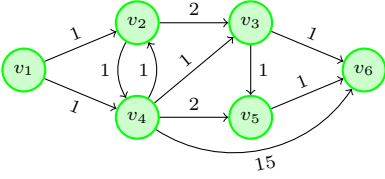
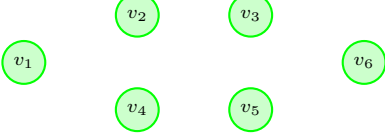


Dijkstra's algorithm:

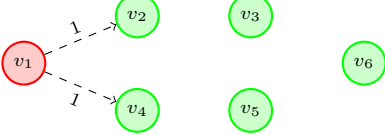
Graph:



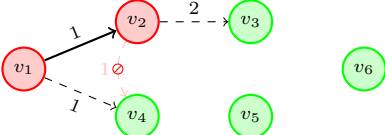
Step 0,  $\mathcal{S} = \emptyset$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = D_{v_1 v_3} = D_{v_1 v_4} = D_{v_1 v_5} = D_{v_1 v_6} = \infty$ :



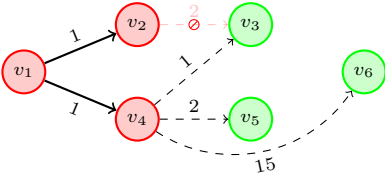
Step 1,  $\mathcal{S} = \{v_1\}$ ,  
 $D_{v_1 v_1} = 0; D_{v_1 v_2} = 1, D_{v_1 v_4} = 1, D_{v_1 v_3} = D_{v_1 v_5} = D_{v_1 v_6} = \infty$ :



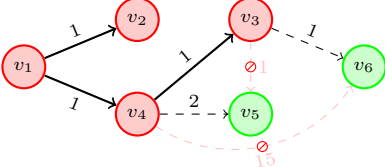
Step 2,  $\mathcal{S} = \{v_1, v_2\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 1; D_{v_1 v_4} = 1, D_{v_1 v_3} = 3, D_{v_1 v_5} = D_{v_1 v_6} = \infty$ :



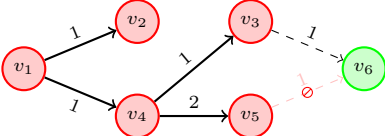
Step 3,  $\mathcal{S} = \{v_1, v_2, v_4\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = D_{v_1 v_4} = 1; D_{v_1 v_3} = 2, D_{v_1 v_5} = 3, D_{v_1 v_6} = 16$ :



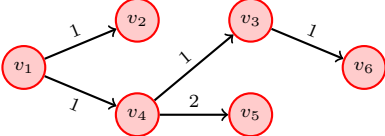
Step 4,  $\mathcal{S} = \{v_1, v_2, v_3, v_4\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 1 = D_{v_1 v_4} = 1, D_{v_1 v_3} = 2$ ;  
 $D_{v_1 v_5} = 3, D_{v_1 v_6} = 4$ :



Step 5,  $\mathcal{S} = \{v_1, v_2, v_3, v_4, v_5\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 1 = D_{v_1 v_4} = 1, D_{v_1 v_3} = 2, D_{v_1 v_5} = 3$ ;  
 $D_{v_1 v_6} = 3$ :

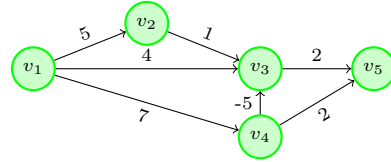


Step 6,  $6 = N, \mathcal{S} = \{v_1, v_2, v_3, v_4, v_5, v_6\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 1 = D_{v_1 v_4} = 1, D_{v_1 v_3} = 2, D_{v_1 v_5} = D_{v_1 v_6} = 3$ :

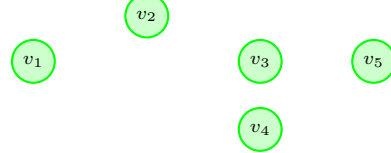


Modified Dijkstra's algorithm:

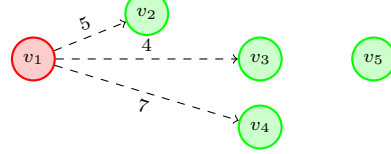
Graph:



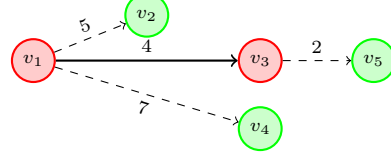
Step 0,  $\mathcal{S} = \emptyset$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = D_{v_1 v_3} = D_{v_1 v_4} = D_{v_1 v_5} = \infty$ :



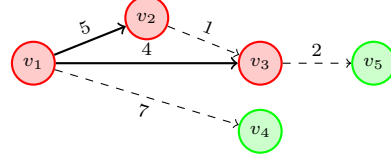
Step 1,  $\mathcal{S} = \{v_1\}$ ,  
 $D_{v_1 v_1} = 0; D_{v_1 v_3} = 4, D_{v_1 v_2} = 5, D_{v_1 v_4} = 7, D_{v_1 v_5} = \infty$ :



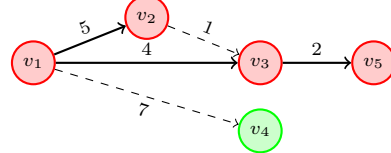
Step 2,  $\mathcal{S} = \{v_1, v_3\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_3} = 4; D_{v_1 v_2} = 5, D_{v_1 v_4} = 7, D_{v_1 v_5} = 6$ :



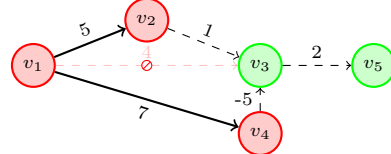
Step 4,  $\mathcal{S} = \{v_1, v_2, v_3\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 5, D_{v_1 v_3} = 4; D_{v_1 v_5} = 6, D_{v_1 v_4} = 7$ :



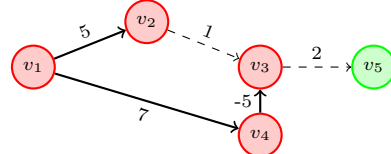
Step 5,  $\mathcal{S} = \{v_1, v_2, v_3, v_5\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 5, D_{v_1 v_3} = 4, D_{v_1 v_5} = 6; D_{v_1 v_4} = 7$ :



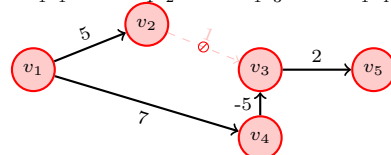
Step 6,  $\mathcal{S} = \{v_1, v_2, v_4\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 5, D_{v_1 v_4} = 7; D_{v_1 v_3} = 2, D_{v_1 v_5} = 6$ :



Step 7,  $\mathcal{S} = \{v_1, v_2, v_3, v_4\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 5, D_{v_1 v_3} = 2, D_{v_1 v_4} = 7; D_{v_1 v_5} = 4$ :

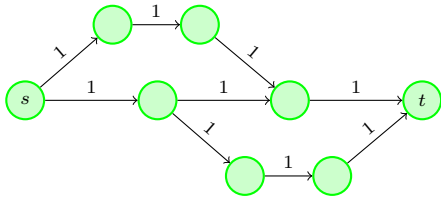


Step 8,  $8 \geq N, \mathcal{S} = \{v_1, v_2, v_3, v_4\}$ ,  
 $D_{v_1 v_1} = 0, D_{v_1 v_2} = 5, D_{v_1 v_3} = 2, D_{v_1 v_4} = 7, D_{v_1 v_5} = 4$ :

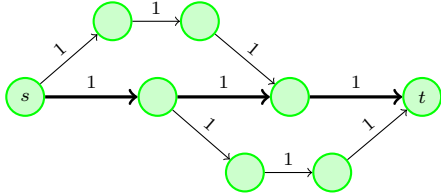


Bhandari's algorithm:

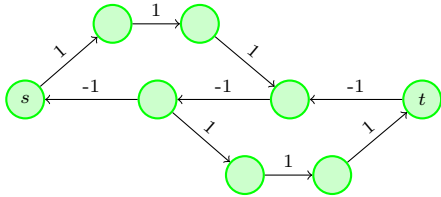
Graph:



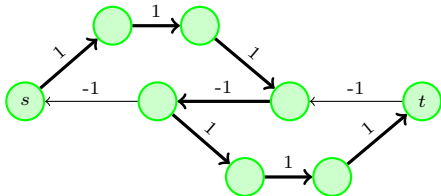
Step 1, find shortest path between the two points:



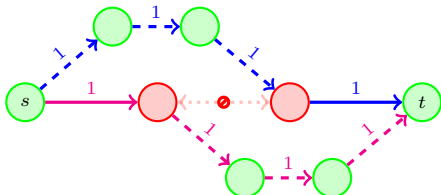
Step 2, change arc direction and inverse the weights in the shortest path:



Step 3, find the shortest path between the two points in the modified graph:



Step 4, remove the overlapping segment(s), color the remaining alternating path segments:



Step 5, compose a shortest pair of paths, using the coloured segments:

