



AGH

**AGH UNIVERSITY OF SCIENCE
AND TECHNOLOGY**

Multiscale Modelling

**Faculty of Metals Engineering and Industrial Computer Science
Department of Applied Computer Science and Modelling**



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Project

- Application (c++, java, c#..) (**wa = 0.8**):
 - Grain growth algorithm modifications (Cellular automata)
- Report (**wr = 0.2**):
 - Interface + results + comparison with real microstructures + conclusions/discussion
 - Final degree will be positive if each part gets **min 3.0** and average is **above 3.0**
- **Git**



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- 1 unexcused absences (**remainder – medical leave**)
- 1 short test - optional
- Exam „0” – final degree min 4.5/5.0 (in 1st term)



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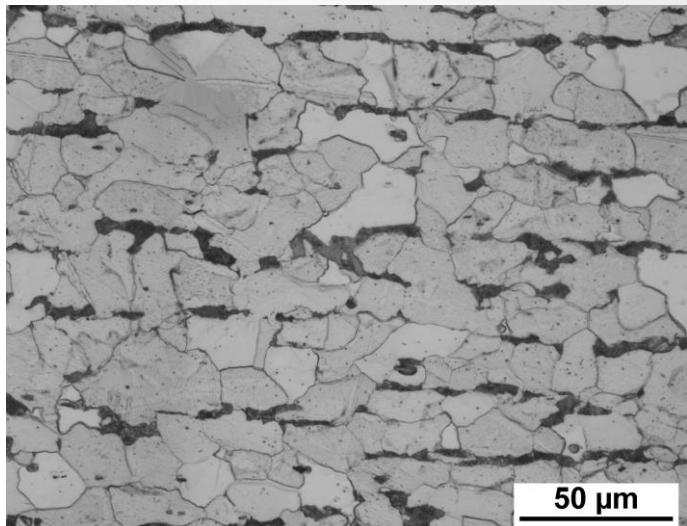
Classes calendar

	group: 1	group: 2	Tasks
1	25.10	25.10	Organizational class - simple grain growth CA + visualization + Microstructures export/import to/from txt files, pictures. Modification of cellular automata grain growth algorithm- inclusions (at the beginning/end of the simulation)
2	19.12	20.12	Modification of CA grain growth algorithm - influence of grain curvature
3	19.12	20.12	Modification of CA grain growth algorithm – dual-phase + substructures CA,
4	19.12	20.12	Modification of CA grain growth algorithm - boundaries coloring
5	30.01	30.01	Reports – final grade – for 0 term exam
6	31.01	31.01	Reports and other issues

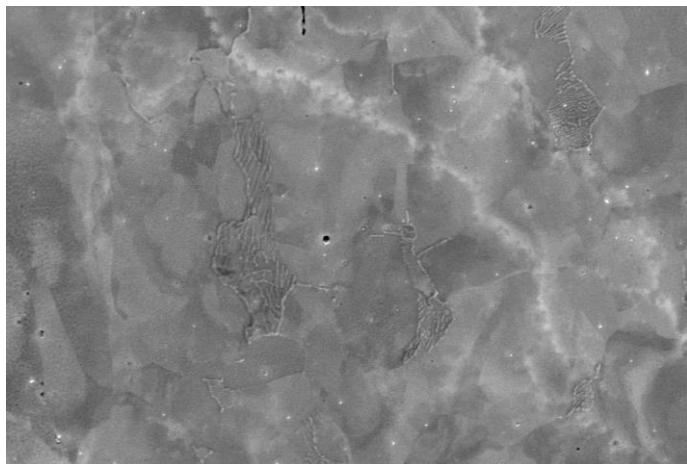


Material morphology

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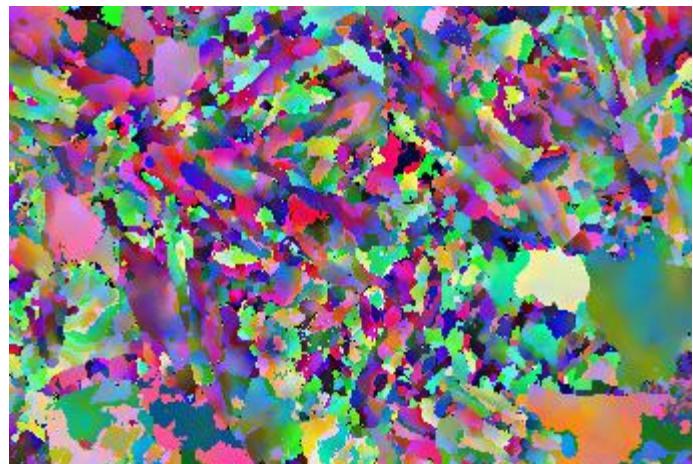
OPTI



SEM



EBSD



EBSD



CA method

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The main idea of the cellular automata technique is to divide a specific part of the material into one-, two-, or three-dimensional lattices of finite cells, where cells have clearly defined interaction rules between each other. Each cell in this space is called a cellular automaton, while the lattice of the cells is known as cellular automata space.

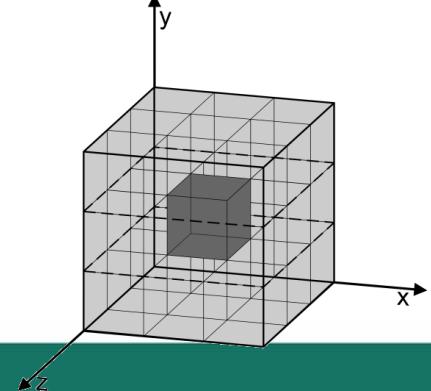
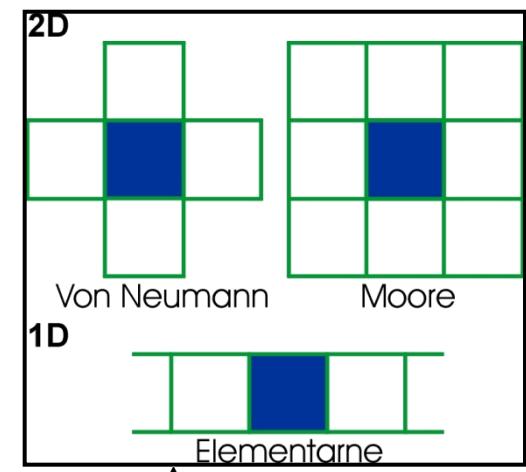
- **CA space** – finite set of cells, where each cell is described by a set of internal variables describing the state of a cell.
- **Neighborhood** — describes the closest neighbors of a particular cell. It can be in 1D, 2D and 3D space.
- **Transition rules** - f , the state of each cell in the lattice is determined by the previous states of its neighbors and the cell itself by the f function

$$\gamma_i^{t+1} = f(\gamma_j^t)$$

where

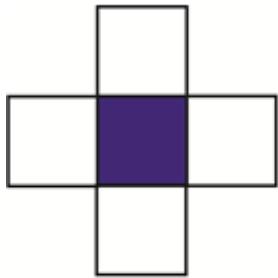
$$j \in N(i)$$

$N(i)$ – neighbours of the i th cell, γ_i – state of the i th cell

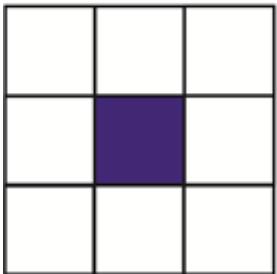


Neighbourhoods types

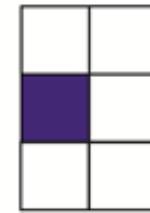
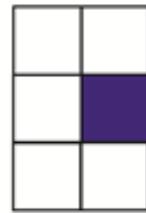
- Von Neumann



- Moore



- Pentagonal random



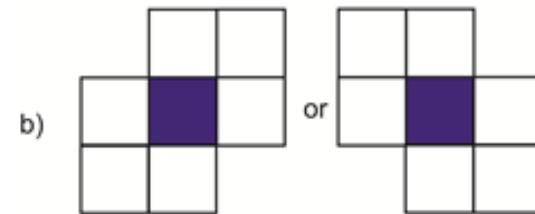
c)



or

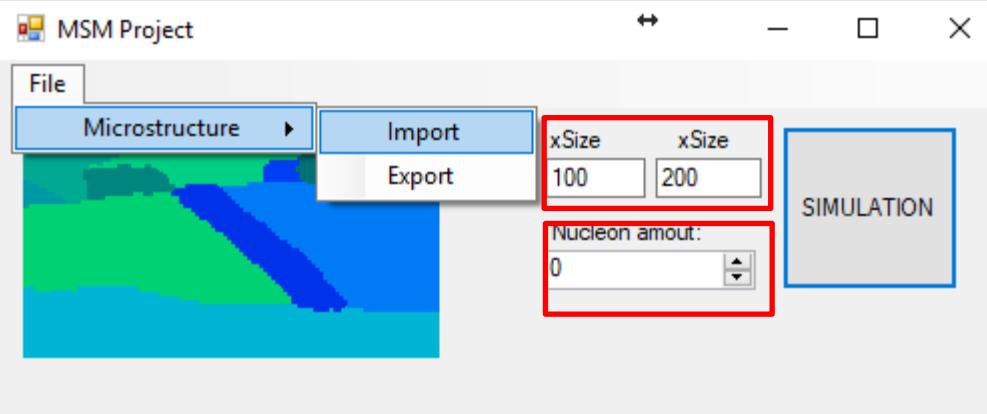


- Hexagonal random



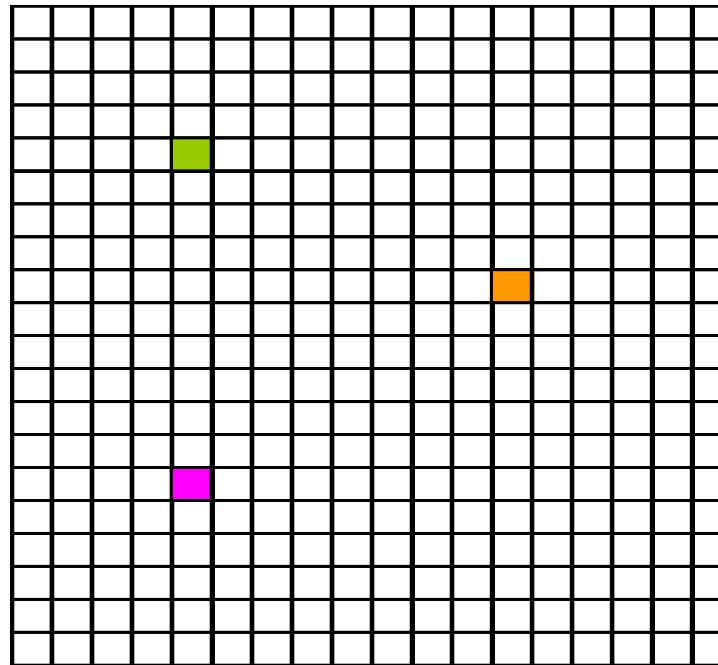


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1. Define the space size and the space (all CA cells are empty)
2. Define number of new grains
3. Nucleation – randomly select cells that will represent the nuclei (centers) of new grains.
4. **In a loop Grain Growth – several iterations (one iteration of a loop involves checking each CA cell in the space (0,0), (0,1), (0,2), (n-1, n-1)).**
5. The algorithm stops if there are no more empty CA cells in the space.

Nucleation (Zarodkowanie) – only one time at the bagining



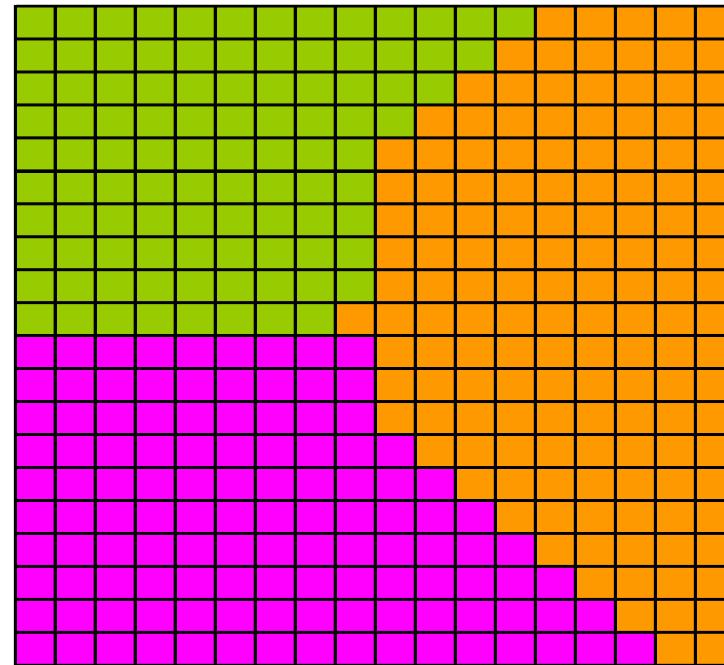
Losowy wybór komórek i zmiana stanu na komórka, przypisanie wartości zmiennym wewnętrznym: numer ziarna, orientacja krystalograficzna

 Ziarno nr 1

 Ziarno nr 2

 Ziarno nr 3

Grain Growth (Rozrost) – in each iteration



Jeżeli sąsiad danej komórki w poprzednim kroku był w stanie ziarno to komórka również zmienia stan na „ziarno”. Zmienne wewnętrzne przejmuje takie jakie posiada większość jej sąsiadów w stanie „ziarno”.

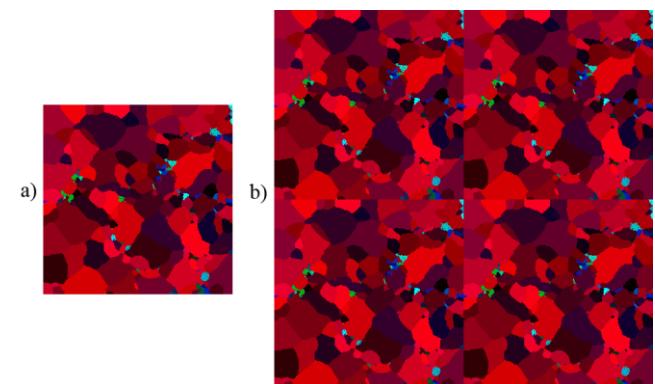
W przypadku takiej samej liczby sąsiadów o różnych własnościach, wprowadza się losowość wyboru.

Boundary conditions

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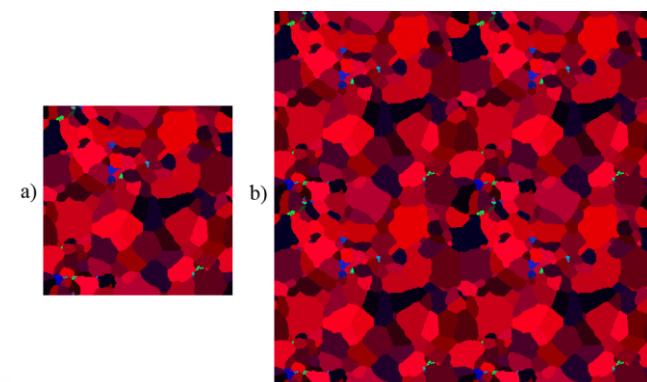
- **absorbing boundary conditions** – the state of cells located on the edges of the CA space are properly fixed with a specific state to absorb moving quantities.

0	0	0	0	0
0	1	4	7	0
0	2	5	8	0
0	3	6	9	0
0	0	0	0	0

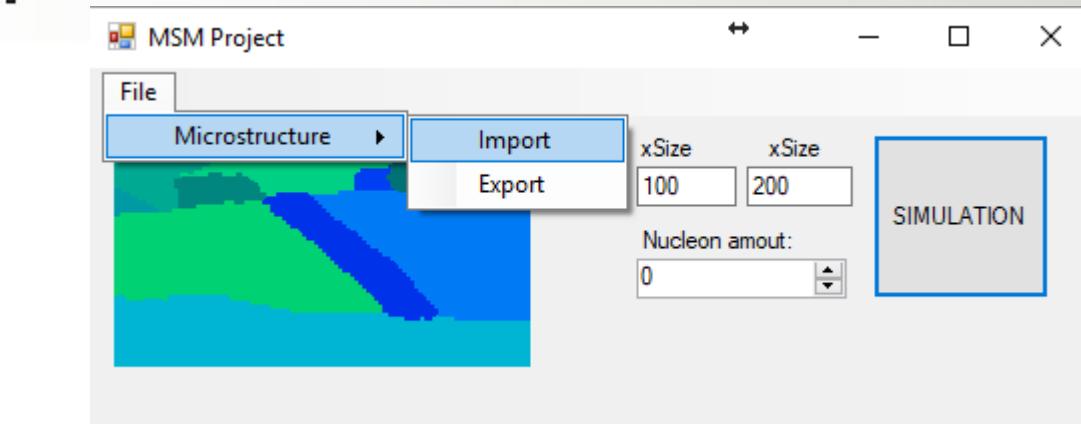


- **periodic boundary conditions** – the CA neighborhood is properly defined and take into account cells located on subsequent edges of the CA space.

9	3	6	9	3
7	1	4	7	1
8	2	5	8	2
9	3	6	9	3
7	1	4	7	1



Microstructures export/import to/from txt files, pictures



EULER_CORRECT.txt DP.txt

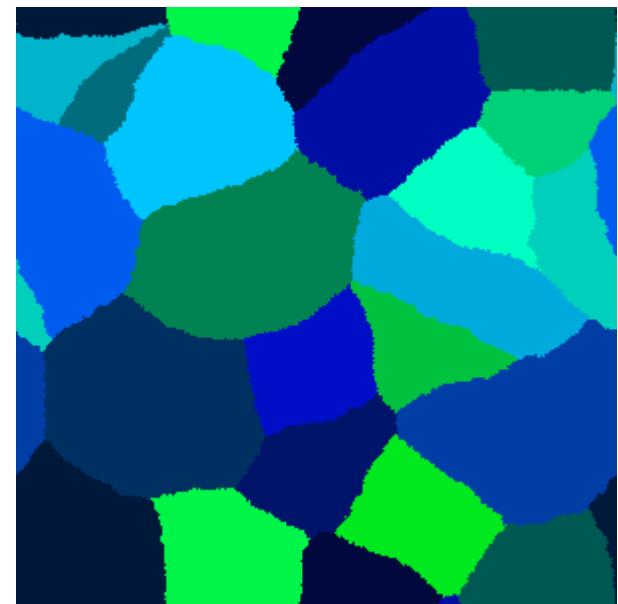
xSize, ySize

TXT:

```
1 300 300 1
2 0 0 23
3 0 1 0 23
4 0 2 0 23
5 0 3 0 23
6 0 4 0 23
7 0 5 0 23
8 0 6 0 23
9 0 7 0 23
10 0 8 0 23
11 0 9 0 24
12 0 10 0 24
13 0 11 0 24
14 0 12 0 24
15 0 13 0 24
16 0 14 0 24
17 0 15 0 24
18 0 16 0 24
19 0 17 0 24
20 0 18 0 24
21 0 19 0 24
22 0 20 0 24
23 0 21 0 24
24 0 22 0 24
25 0 23 0 24
26 0 24 0 24
27 0 25 0 24
28 0 26 0 24
```

posX, posY, phase, id

BMP:

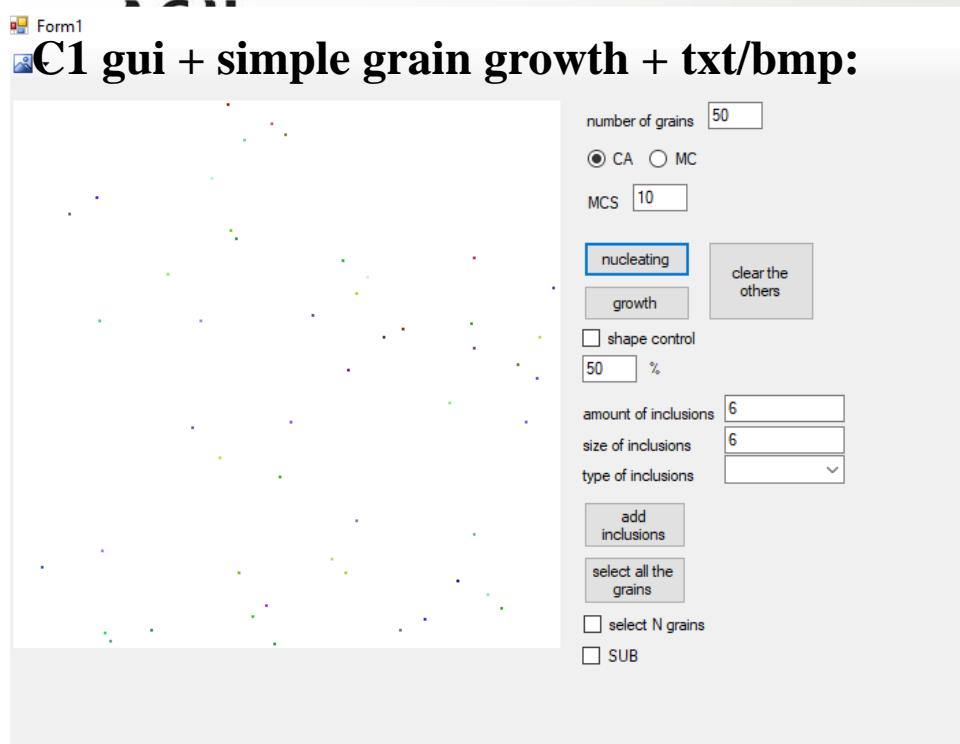




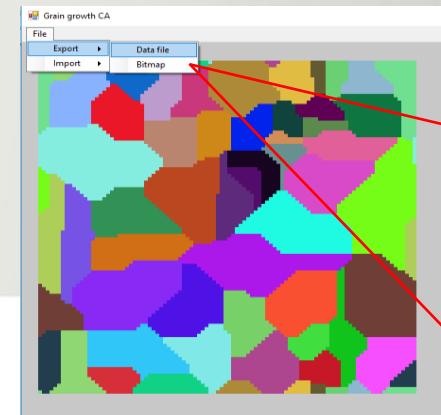
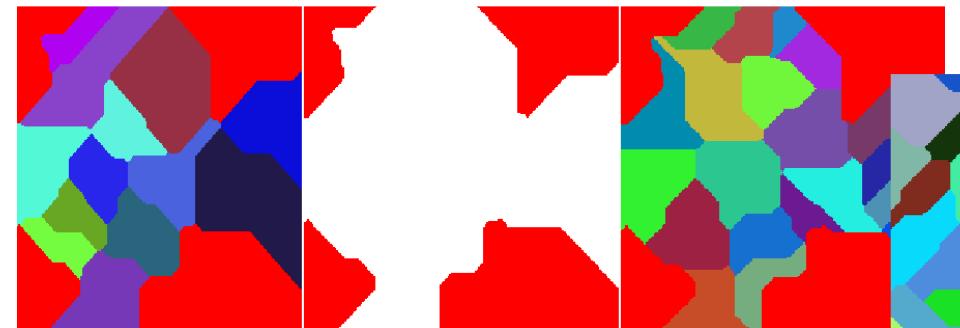
projects

Form1

C1 gui + simple grain growth + txt/bmp:



C4 dual phase:

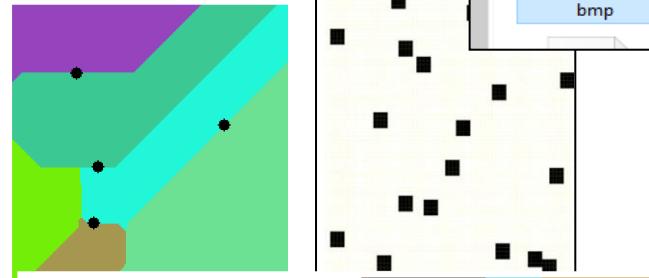


100 100
0 0 1 24
0 1 1 24
0 2 1 24
0 3 1 24
0 4 1 24
0 5 1 24
0 6 1 24
0 7 1 24
0 8 1 24
0 9 1 24
0 10 1 24
0 11 1 24

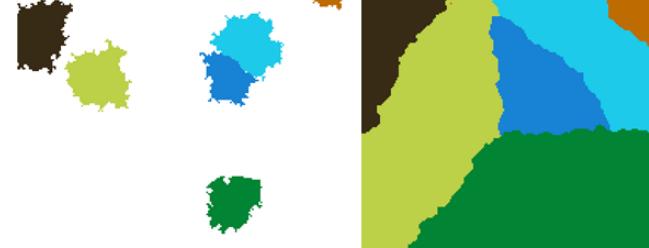
Tabela 1

exportedBitmap.bmp
exportedMicrostructure.txt

C2 inclusions:



C3 curvature:



C5 grain boundaries:

