

1 Labs

We distribute the following system of linear equations

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 2 & -1 & 0 & 0 & 0 & 0 \\ 0 & \dots & \dots & \dots & 0 & 0 & 0 \\ 0 & 0 & -1 & 2 & -1 & 0 & 0 \\ 0 & 0 & 0 & \dots & \dots & \dots & 0 \\ 0 & 0 & 0 & 0 & -1 & 2 & -1 \\ 0 & 0 & 0 & 0 & 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \\ \dots \\ u_i \\ \dots \\ u_{N-1} \\ u_N \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \dots \\ 0 \\ \dots \\ 0 \\ h \end{bmatrix} \quad (1.1)$$

into diagonal 2x2 blocks

$$\begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} u_0 \\ u_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad (1.2)$$

...

$$\begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} u_{i-1} \\ u_i \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad (1.3)$$

...

$$\begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} u_{N-1} \\ u_N \end{bmatrix} = \begin{bmatrix} 0 \\ h \end{bmatrix} \quad (1.4)$$

There are the following JAVA classes implementing the multi-frontal direct solver algorithm for finite difference problem:

- *A.java*
- *A1.java*
- *A2.java*
- *AN.java*
- *Aroot.java*
- *BS.java*
- *E2.java*
- *Eroot.java*
- *Executor.java*

- *Main.java*
- *P1.java*
- *P2.java*
- *P3.java*
- *Production.java*
- *Vertex.java*

Let us focus on the classes *A1.java*, *A.java*, *AN.java*. The classes generate element local matrices for one dimensional finite difference method.

Please implement the system (1.2) inside *A1.java*, any of the systems (1.3) inside *A.java* and system (1.4) inside *AN.java*

Hint:

Implementation of the identity matrix system looks like this:

```

1  class A extends Production {
2      A(Vertex Vert,CyclicBarrier Barrier){
3          super(Vert,Barrier);
4      }
5      Vertex apply(Vertex T) {
6          System.out.println("A");
7          T.m_a[1][1]=1.0;
8          T.m_a[2][1]=0.0;
9          T.m_a[1][2]=0.0;
10         T.m_a[2][2]=1.0;
11         T.m_b[1]=0.0;
12         T.m_b[2]=0.0;
13         return T;
14     }
15 }
```