Solving nonlinear equations

Outline

- problem of finding the roots of nonlinear equation
- bissection method
- order of convergence of iterative methods
- Regula Falsi (False Point) method
- Secant Method
- Newton-Raphson method
- system of nonlinear equations (multidimensional Newton-Raphson method)

Roots/zeros of nonlinear equation

Let the function f(x) be nonlinear i.e. its Taylor expansion, fininte or not, contains higher terms than linear

$$f: \mathbb{R} \to \mathbb{R}$$
$$f(x) = a_0 + a_1 x + \underbrace{a_2 x^2 + a_x x^3 + \dots}_{nonlinear}$$

and we seek the solution of nonlinear equation such that the set of discrete points (roots, zeros) fullfill

 $f(x) = 0 \quad \Longleftrightarrow \quad x \in \{x^{(1)}, x^{(2)}, \dots, x^{(k)}\}, \ x \in \mathbb{R}$



- generally, there are no analytic methods allowing to solve such problems exactly (besides low degree polynomials),
- solutions are found iteratively, we guess the first approximation and then update it in hope we get closer to given root

 $x_0 \to x_1 \to x_2 \to \ldots \to x_n$

• the stopping criterion is as usual, iteration is interupted when two subsequent approximations are closer to each other than given threshold ϵ

$$|x_{k+1} - x_k| < \varepsilon$$

 $= x_{a_0}$

 $b = x_{b_0}$

Bissection method (two -point method)

Algorithm is very intuitive

define the region of expected localization of single root (of odd order) ٠

$$x \in [x_a, x_b] \implies f(x_a) \cdot f(x_b) < 0$$

half the segment •

$$x_c = \frac{x_b - x_a}{2}$$
0-th iteration
$$x_a = x_{a_0}$$

$$x_b = x_{b_0}$$



choose segment at which ends function value has opposite signs ٠

$$f(x_a) \cdot f(x_c) < 0 \implies \text{replace: } x_b \leftarrow x_c$$

 $f(x_c) \cdot f(x_b) < 0 \implies \text{replace: } x_a \leftarrow x_c$



repeat procedure of segment halving k-times until convergence condition is met ٠

$$|x_{b_k} - x_{a_k}| < \varepsilon \implies x = \frac{x_{b_k} - x_{a_k}}{2} + O\left(\frac{1}{2}\Delta_k\right)$$

the pace of convergence is defined by width of narrowing segment which isolates the root •

$$\Delta_k = \frac{x_{b_0} - x_{a_0}}{2^k}$$

BISSECTION METHOD

input: x_a , x_b , itmax, ε

do

 $k \leftarrow k+1$ $x_c \leftarrow \frac{x_a+x_b}{2}$ if $f(x_a) \cdot f(x_c) < 0$ then $x_b \leftarrow x_c$ else $x_a \leftarrow x_c$ end if ! save approximated solution

 $x \leftarrow x_c$

 $\Delta \leftarrow |x_a - x_b|$

while $k < itmax \& \Delta > \varepsilon$

Convergence of iterative methods

Set of subsequent approximations converges to the solution if

$$\lim_{k \to \infty} x_k = a, \quad f(a) = 0$$

with the error of approximation in k-th iteration

$$\varepsilon_k = a - x_k$$

The method is p-order at point x=a, if it converges to exact solution and following conditions are fullfilled

 $p \ge 1$

$$\lim_{k \to \infty} \frac{|x_{k+1} - a|}{|x_k - a|^p} = \lim_{k \to \infty} \frac{|\varepsilon_{k+1}|}{|\varepsilon_k|^p} = C \neq 0$$

factor C is asymptotic error constant

$$\varepsilon_{k+1}| = C|\varepsilon_k|^p$$

in other words, the larger is value of C, the faster decreases the error in next iterations

$$example$$

$$\varepsilon_{k} = 0.01$$

$$p = 1 \implies \varepsilon_{k+1} = 0.01$$

$$p = 2 \implies \varepsilon_{k+1} = 0.0001$$

Regula Falsi or False position method (two-point method)

In this method we linearize the function over the region of isolation of root (it is false assumption which gives the Latin name to the method)

Algorithm

· draw stright line between the end points of isolation segment

$$y(x) = ax + b$$

$$y(x) = \frac{f(x_b) - f(x_a)}{x_b - x_a}(x - x_b) + f(x_b)$$

 find intersection of stright line with y=0, it is approximate solution in present iteration (k+1)-th

$$x_{k+1} = x_b - f(x_b) \frac{x_b - x_a}{f(x_b) - f(x_a)}$$



• replace one of the segment ends by new approximation and repeat procedure iteratively

for convex function x_b is stationary $\frac{d^2 f}{dx^2} > 0 \qquad [x_a, x_b] \Longrightarrow x_a \leftarrow x_{k+1}$

for concave function
$$x_a$$
 is stationary
 $\frac{d^2 f}{dx^2} < 0 \quad [x_a, x_b] \Longrightarrow x_b \leftarrow x_{k+1}$

Remark: Regula Falsi is 1-order method (slow convergence)



Secant method (two-point method)

It is derived from Regula Falsi scheme, both points x_a and x_b are replaced by the last two approximations

Regula Falsi:
$$x_{k+1} = x_b - f(x_b) \frac{x_b - x_a}{f(x_b) - f(x_a)}$$

replacement:

$$\begin{array}{c} x_b = x_k \\ x_a = x_{k-1} \end{array}$$

Secant method:
$$x_{k+1} = x_k - f(x_k) \frac{x_k - x_{k-1}}{f(x_k) - f(x_{k-1})}$$

Remarks:

- order of Regula Falsi
$$p=1$$

- order of Secant method
$$p = \frac{1+\sqrt{5}}{2} \approx 1.618$$

 during the course of iterative process we must monitor if the set of |f(xk)| is decreasing, otherwise calculations should be restarted with different two initial points

Secant Method input: x_0 , x_1 , itmax, ε do $k \leftarrow k+1$ $x_2 \leftarrow x_1 - f(x_1) \frac{x_1 - x_0}{f(x_1) - f(x_0)}$!save data for next iteration $x_0 \leftarrow x_1$ $x_1 \leftarrow x_2$ $\Delta \leftarrow |x_1 - x_0|$!save approximated solution $x \leftarrow x_1$

while $k < itmax \& \Delta > \varepsilon$

Example: finding positive value root of nonlinear equation with **Regula Falsi** and **Secant** methods

$$f(x) = \sin(x) - \frac{1}{2}x$$

starting points are the same in both methods:

$$x_1 = \pi/2$$

 $x_2 = \pi$

	Regula Falsi	Secant method
X ₃	1.75960	1.75960
X ₄	1.84420	1.93200
X ₅	1.87701	1.89242
X ₆	1.88895	1.89543
X ₇	1.89320	1.89549
X ₈	1.89469	
X ₉	1.89521	
X ₁₀	1.89540	
X ₁₁	1.89546	
X ₁₂	1.89548	
X ₁₃	1.89549	



Algorithm

• choose a point x₀, at this point calculate the tangent of nonlinear function f(x)

$$y(x) = ax + b$$

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of nonlinear function f(x)

$$y(x) = ax + b$$

 $y(x) = f(x_0) + (x - x_0)f'(x_0), \qquad f'(x_0) = \frac{d^2f}{dx^2}\Big|_{x=x_0}$

find the point x at which tangent value is 0 ٠

$$y(x) = 0 \quad \Rightarrow \quad x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}$$

choose x_1 as a new approximated solution and repeat procedure with iterative equation ٠

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

Remarks:

- Newton-Raphson method is 2 order (the fastest method)
- it requires the knowledge of the first derivative, this could be calulated analytically (best option) or approximated with other methods (finite difference, dual numbers etc)
- it can find both, even and odd, parity roots

Newton-Raphson Method

input: x, itmax, ε

do

$$k \leftarrow k + 1$$
$$x_1 \leftarrow x - \frac{f(x)}{f'(x)}$$

$$\Delta \leftarrow |x - x_1|$$

!save approximate solution $x \leftarrow x_1$

while $k < itmax \& \Delta > \varepsilon$

Example: find root of nonlinear function with Regula Falsi, Secant and Newton-Raphson methods



Systems of nonlinear equations and multidimensional Newton-Raphson method

Let's consider system of n nonlinear equations depending on n variables

$$\begin{cases} f_1(x_1, x_2, \dots, x_n) = 0 & \text{vector notation} \\ f_2(x_1, x_2, \dots, x_n) = 0 \\ \vdots \\ f_n(x_1, x_2, \dots, x_n) = 0 \end{cases} \quad \text{vector notation} \quad \text{we assume inverse function exists} \\ \vec{f}(\vec{x}) = \vec{0} \quad \implies \vec{x} = \vec{f}^{-1}(\vec{x}) = \vec{g}(\vec{y}) \end{cases}$$

We may find Taylor expansion of inverse function around some point (e.g. given in k-th iteration) near the exact solution

$$\vec{x}_k = [x_1^{(k)}, x_2^{(k)}, \dots, x_n^{(k)}] \iff \vec{y}_k = [y_1^{(k)}, y_2^{(k)}, \dots, y_n^{(k)}]$$

from Taylor series we retain only terms up to first order

$$\vec{x} \approx \vec{g}(\vec{y}_k) + \sum_{j=1}^n \left. \frac{\partial \vec{g}(\vec{y})}{\partial y_j} \right|_{y_j = y_j^{(k)}} \left(y_j - y_j^{(k)} \right)$$

now we assume the point at which we approximate the function would be an exact solution (actually it is not the truth)

$$\vec{y} = 0 \implies \vec{x} \approx \vec{x}_k - \sum_{j=1}^n \left. \frac{\partial \vec{g}(\vec{y})}{\partial y_j} \right|_{y_j = y_j^{(k)}} y_j^{(k)}$$

The last equation would be interpreted as an iterative matrix equation, it is a multidimensional counterpart of Newton-Raphson method

$$\vec{x}_{k+1} \approx \vec{x}_k - D_y \vec{y}_k$$

$$D_y = [d_{i,j}] \implies d_{i,j} = \left. \frac{\partial g_i(\vec{y})}{\partial y_j} \right|_{y_j = y_j^{(k)}}$$

The last problem we must solve before we could use this iterative formula is to find the derivatives of unknown inverse function.

In order to derive matrix D we consider differential of vector function **f** and its inverse **g**



Finaly we get the multidimensional version of iterative Newton-Raphson method

$$\vec{x}_{k+1} = \vec{x}_k - \left(\begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \dots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \dots & \frac{\partial f_2}{\partial x_n} \\ \dots & \dots & \dots & \dots \\ \frac{\partial f_n}{\partial x_1} & \frac{\partial f_n}{\partial x_2} & \dots & \frac{\partial f_n}{\partial x_n} \end{bmatrix}^{-1} \begin{bmatrix} f_1(\vec{x}) \\ f_2(\vec{x}) \\ \vdots \\ f_n(\vec{x}) \end{bmatrix} \right)_{\vec{x} = \vec{x}_k}$$

Remarks:

- method works effectively only if the starting point is chosen near exact solution, finding the solution is not guaranteed
- stopping criterion must be fullfilled by every element of solution vector **x**
- if solution can't be find during the iterative process, it must be restarted with different starting vector **x**
- matrix of derivatives must be recalculated in every iteration
- insted of comupting the inverse matrix, system of linear equation should be solved for example using LU decoposition (matrix is not symmetric)

$$D_x^{-1}\vec{f} = \vec{\Delta}_x \qquad \Longrightarrow \qquad D_x\vec{\Delta}_x = \vec{f}$$