## ERRATA

to the book

## Introduction to Programming with C++ for Engineers

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First of all, I would like to thank all the people who were so kind and sent me information about the errors and imperfections they noticed in the text.
Writing a book, including all stages of its production, is a very large and long task, for which I take full responsibility. Therefore, I apologize for any imperfections, ambiguities or errors that have crept into the text. I will try to correct them and will post corrections, both here and in the code on github, if necessary.

Table 1. Found errors and their corrections.

| Page, lines, what | It should be |
| :---: | :---: |
| Pg. 32, code line no. 26 code line no. 49 | ```if( r<= 0.0 \|| r >= 100.0 ) // operator || means the logical OR if( m<= 0.0 || m > 100 )``` |
| Pg. 35, code line no. 22 Pg. 38, code line no. 22 | if( std::isalpha( c ) ) // isalpha( c ) returns true if c is alphabetic |


| Pg. 50, third column in the table "Initialization by assignment ..." | Let's notice that first defining a variable, then doing assignment in the second step is neither save, nor efficient. |
| :---: | :---: |
| Pg. 66, text line no. 11 from the top | Then, on lines [32-35], the sum of only the non-diagonal elements of $m$ is computed. |
| Pg. 69, $3^{\text {rd }}$ column, line no. 7 from the top | Then, all of the text is joined together by accumulate: |
| Pg. 98, third column in the table, last line with code | cout << "Error - Wrong argument" << endl; |
| Pg. 35, code line no. 11 | int main() |
| Pg. 125, code line no. 3 | int FiboRecursive( const int n ) |
| Pg. 125, 1-2 lines in the last paragraph | The function does not change anything, so its input parameter is const int |
| Pg. 128, code line no. 11 | [] ( const double cm ) \{ return 0.3937 * cm; \}; |
| Pg. 129, bullet line no. 1 Figure caption | Capture - Introduces external objects into the scope of the lambda <br> Lambda expressions are composed of three parts: capture, formal arguments list, and optional return type. The lambda body is contained within braces $\}$. |
| Pg. 131, last line of text | capture to bring cert into its scope: |


| Pg. 132, code line no. 66 | // [ cert ] capture to access a copy of cert |
| :---: | :---: |
| Pg. 132, $2^{\text {nd }}$ line of text from the bottom | When using a lambda, it is very important is to properly specify the type of its capture. |
| Pg. 133-137, $1^{\text {st }}$ pane in the $1^{\text {st }}$ column | Capture |
| Pg. 134, code lines no. 20-21 | return static_cast< double >( std::rand() ) * max_val // static_cast to make <br> / ( static_cast< double >( rm ) + 1. ); // division on double |
| Pg. 138, the first row in the table | Lambda capture variants |
| Pg. 140, $4^{\text {th }}$ line of text from the bottom | There are two more functions. The first, defined on line [10], simply computes the square of |
| Pg. 150, code line no. 34 | for ( Dim ac = 0; ac < a_cols; ++ ac ) |
| Pg. 160, the last line of text | Which computes the roots of the quadratic equation. Both are implemented outside of the class definition. |
| Pg. 162, the $3^{\text {rd }}$ line of text from the top | However, this does not mean that this class is fully implemented and finished. |


| Pg. 196, the first bullet lines | Let's introduce an $l$-value and an $r$-value: <br> - I-value - Informally, an object that has a name and can be taken address of, so it can be used on the left side of the assignment operator ( $=$ ), e.g. x in const int $\mathrm{x}=10$; if const is omitted, then x becomes a modifiable $l$-value; an $I$-value can be converted to an $r$-value, e.g. if placed on the right side of $=$ <br> - r-value - Not an I-value, such as no-name, temporary, literal constant, with no specific memory location objects; cannot be on the left side of the assignment, e.g. 10 in const int $x=10$; cannot be converted to an l-value (https://en.cppreference.com/w/cpp/language/value category) |
| :---: | :---: |
| Pg. 200, $3^{\text {rd }}$ row, $2^{\text {nd }}$ line of code | // [=] capture denotes accessing external objects by value <br> Lambda functions are used to define local functions. The capture [=] allows the previous lambda to access |
| Pg. 214, code line no. 13-14 from the top |  |
| Pg. 225, code line no. 7 from the top | const unsigned short kPoly $=0 \times \mathrm{EO}$; |
| Pg. 225, text line no. 27 from the top | Moreover, when we declare (write) any of the special member functions, such as a destructor, copy constructor, or assignment operator, then probably we need to deliver all three of them at once - this is the so-called rule of three (or five, after adding a move constructor and a move assignment, which we'll talk about later). |
| Pg. 249, text line no. 17 from the top | strategy - see Section 4.6). |
| Pg. 254, text line no. 32 from the top | Declaring any special member function except a constructor, |
| Pg. 254, text line no. 39 from the top | rule of five (Section 4.4) |


| Pg. 267, text line no. 20 from the top text line no. 22 from the top | This time, the code - see lines [1-9] whereas the declaration goes in the header file |
| :---: | :---: |
| Pg. 283, code line no. 26 | // ~TinyCube() \{\} |
| Pg. 285, code line no. 27 | // ~TinyCube() \{\} |
| Pg. 326, the first bullet lines | - Big endianness - Most significant byte at the lowest address <br> - Little endianness - Most significant byte at the highest address |
| Pg. 328, text line no. 3 from the top | This can be achieved by providing the : 4 bit specifier, which defines |
| Pg. 346, text line no. 20 from the top | If providing a custom copy constructor, an assignment operator or destructor, also write all the other special functions. |
| Pg. 351, $2^{\text {nd }}$ column, text line no. 21 from the top | C++ program. Non-local statics are |
| Pg. 412, $2^{\text {nd }}$ column, 'depth' entry | Returns the number of directories from the starting to the currently iterated one |
| Pg. 427, code line no. 120 Pg. 428, code line no. 139 | // connect through the class member variable |
| Pg. 440, code line no. 17 | range( const T from, const T end, const T step $=1$ ) |


| Pg. 444, text line no. 15 from the top | These are necessary to obtain a common language definition that allow us to implement |
| :--- | :--- |
| Pg. 452, text line no. 4 from the top | reflects the rules of operator precedence and associativity including parentheses. |
| Pg. 452, text line no. 27 from the top | expressions, fulfilling the precedence and associativity rules of operators without using parentheses. |
| Pg. 452, text line no. 27 from the top | Recall that in the integer representation, the LSB value was 1, so all intermediate values <br> could be precisely represented. But in the case of a fraction, the LSB value |
| Pg. 521, text line no. 4 from the bottom | example, the associative law may not hold |
| Pg. 527, text line no. 5 from the top | condition in Eq. (7.30) is fulfilled for a certain value of the threshold |
| Pg. 544, text line no. 3 from the top | Starting at index $n=0$, provided in its capture. |
| text line no. 20 from the top | Thread 1 is faster and manages to execute lines [3-6] of its code. |
| Pg. 554, text line no. 10 from the bottom | sincetithisisthetotalsumofalloftheelementsthatareaddedintheloop. |
| Pg. 564, text line no. 8 from the bottom | $/ /$ its lowest local value (reduction for min) |
| Pg. 571, code line no. 3 from the top | MSE $=\frac{1}{N} \sum_{i=0}^{N-1}(u[i]-v[i])^{2}$ |


| Pg. 573, code line 10 from the bottom | // Executes simultaneously with the next section |
| :--- | :--- |
| Pg. 574, code line 1 from the top | // Executes simultaneously with the previous section |

