

AGH UNIVERSITY OF SCIENCE

# Essential Thinking. Introduction to Problem Solving Example Problems I

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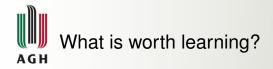


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## A bit provocative position statement

- Languages enable communication and knowledge representation;
   Wieviel Sprachen du sprichst, sooftmal bist du Mensch; Goethe
- Problem Solving analytical thinking; cross-curricular competencies,
- Learning persistent learning, quick learning, focused learning, learning on-demand, ...

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# Thinking — What is the Essence of it?





# Another Example: Four-Digit Palindrom Case

#### Four Digit Palindrom

- a four digit palindrom: 1221, 7337, 2992,...
- observe: 1221:11=111, 7337:11=667, 2992:11=272,...
- Hypothesis: Every four-digit palindrom numebr is divisible by 11.

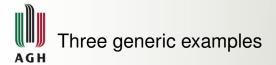
### Analytical thinking vs. brute search

- is the hypothesis true or not?
- try several examples; try to invent a counterexample,
- try to induce regularity or chcek all cases?
- proove or disprove!

# **Analytical Thinking**



**Brute Search** 



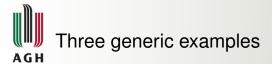
## A cryptoarithemtic problem

SEND

+ MORE

\_\_\_\_\_

MONEY

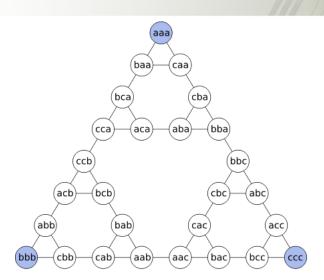


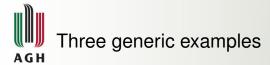
## Towers of Hanoi





# Three generic examples



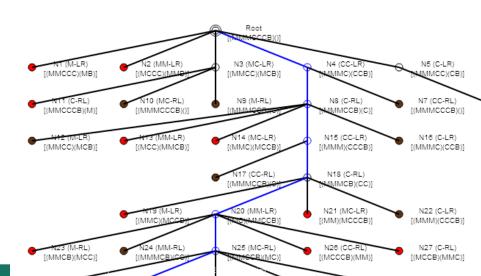


## Missionaries and Cannibals





# Three generic examples





## A Generic Problem Example





# Another Example: The Zebra Puzzle

- a) Norweg zamieszkuje pierwszy dom;
- b) Anglik mieszka w czerwonym domu;
- c) Zielony dom znajduje się po lewej stronie domu białego;
- d) Duńczyk pija herbatkę;
- e) Palacz Rothmansów mieszka obok hodowcy kotów;
- f) Mieszkaniec żółtego domu pali Dunhille;
- g) Niemiec pali Marlboro;
- h) Mieszkaniec środkowego domu pija mleko;
  - i) Palacz Rothmansów ma sąsiada, który pija wodę;
- j) Palacz Pall Malli hoduje ptaki;
- k) Szwed hoduje psy;
- I) Norweg mieszka obok niebieskiego domu;
- m) Hodowca koni mieszka obok żółtego domu;
- n) Palacz Philip Morris pija piwo;
- o) W zielonym domu pija się kawę.



## Analytical thinking — problem solving

- basic problem solving method is search,
- decomposition is power!
- a stable, appropriate search space must be defined,
- one can use a tree or a graph as search model,
- one can use a AND-OR tree or a AND-OR graph for decomposition,
- a search method is necessary,
- appropriate formalizm is power!
- constraints are useful!
- constraint propagation is power!
- heureka: important, but how does it work?

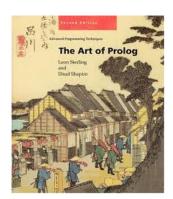
# **Analytical Thinking**



**Brute Search** 









# Three generic examples: weighting

#### 9 coins

- 9 identical coins; one is lighter
- how many weightings?

#### 10 coins

- 10 identical coins; one is false
- how many weightings?

#### N coins

- N identical coins; one is lighter
- 3 weigthings
- How big N?
- How big is N in case we know only that the coin is false?



# Three generic examples: combinatorics

## **Pages**

- Book pages numbered with 2989 digits
- how many pages?

#### **Buckets**

- Two buckets: 4 and 9 liters
- Produce exactly: 1, 2, 3, 4, 5, 6, 7, 8 liters

## Squares on a Chessboard

- A chessboard 8x8 available
- How many squares can be found?



# Three generic examples: planning

## Desert: how many days?

- To cross a desert: 9 days (+ return)
- Two man; each can carry food for 12 days
- Food can be stored and retrieved

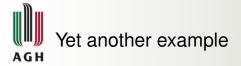
#### Raft + 3 + 2

- 3 man want to cross a river
- There are two boys with a raft of them
- The raft can carry one man only

#### Missionaries and Cannibals: 4 + 4

- 4 missionaries, 4 cannibals,
- a boat for two,
- M < C forbidden (M not 0)</li>

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## Desert: how many days?

- Give a polyhedron:
  - K the numer of edges,
  - N the numer of corners,
  - S the number of walls.
- N+S-K=2
  - prove,
  - disprove

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