

Excercise 4

We have an Octave (MATLABa) script `bitmap_h.m` which generates adaptive approximation of a bitmap in jpg format, e.g.,

```
>> bitmap_h("Japan.jpg",10,10,1,3,true)
```

where 10,10 is the mesh size along x and y axis

1 is the accuracy of the adaptation

3 is the number of adaptive iterations

true/false if we want to plot the mesh

Please use the script `bitmap_h` to generate the adaptive mesh

Approximating the bitmap representing the terrain where you leave

